

## CentrED - Bug #77

### CentrED Needs To Be Updated I Think - Look At This Screen Shot After High Seas Expansion

11/30/2010 09:02 PM - A R

<b>Status:</b>	Closed	<b>Start date:</b>	11/30/2010
<b>Priority:</b>	Low	<b>Due date:</b>	
<b>Assignee:</b>	Andreas Schneider	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.6.2		
<b>Description</b>			
[[ <a href="http://members.cox.net/screenshots/bug.png">http://members.cox.net/screenshots/bug.png</a> ]]			
<p>The tile elevations are all wrong, the maps are the correct dimensions and the same that UO Landscaper use. I'm not sure if I did something wrong or the program was altered prior to my downloading it. If you notice the right hand side of the screenshot you'll see the 'Fu' and 'ass' - if thats unintended lol great but it seems hacked to me and/or the program needs to be updated to accomodate High Seas. On a side note: I tried 5 times... 3 with EA/Mythic Maps: Trammel, Felucca, and Tokuno... and 2 times with custom maps that were using the same dimensions as Trammel and Ilshenar. Every map had similar results to the screenshot url above. I am using CentrED 0.6.1 but tried with all versions with the same results as the screenshot url as well; 0.5.0, 0.6.0, 0.6.1.</p> <p>Please help fix this issue because this program is like the best ever for UO Map Editing and not having it would set me back a lot. lol. Thanks :) -Sythen</p> <p><a href="mailto:so.sythen-se@hotmail.com">so.sythen-se@hotmail.com</a></p>			

#### History

##### #1 - 11/30/2010 09:26 PM - Andreas Schneider

- Status changed from New to Feedback

In my opinion that looks like a damaged Tiledata.mul. It is possible, that the tiledata file format changed in a recent UO Version, I haven't updated UO beyond version 6.x. You should try to recover that file and if that doesn't work, try to get an older version.

##### #2 - 12/01/2010 07:05 AM - A R

- File tiledata.rar added

This issue has been fixed using an older version of Tiledata.mul as suggested. Thank you for responding so promptly; you were very helpful. I do have a question though, will CentrED be updated to accomodate the newer Tiledata.mul changes?

If anyone has patched their UO Client Directory to 7.0.10.3 (Patch 33) and is experiencing the same issue I had above, I've posted the version of that file which corrected the issue in my screenshot above.

##### #3 - 01/27/2011 07:21 PM - Andreas Schneider

- Status changed from Feedback to Assigned

- Priority changed from Urgent to Low

- Target version changed from 0.6.1 to 0.6.2

##### #4 - 04/03/2011 11:45 AM - Andreas Schneider

- Target version changed from 0.6.2 to 0.7

##### #5 - 01/07/2012 02:44 PM - Andreas Schneider

- Target version changed from 0.7 to 0.6.2

- % Done changed from 0 to 100

##### #6 - 01/07/2012 02:44 PM - Andreas Schneider

- Status changed from Assigned to Resolved

##### #7 - 01/07/2012 02:58 PM - Andreas Schneider

- Status changed from Resolved to Closed

Files

bug.png	2.12 MB	11/30/2010	A R
tiledata.rar	49.5 KB	12/01/2010	A R