

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
53	CentrED	Bug	Closed	Normal	Virtual Layer causes AV	Andreas Schneider	12/22/2009 08:56 PM
59	CentrED	Feature	Closed	Normal	Variable background color	Andreas Schneider	12/24/2009 07:08 PM
88	CentrED	Bug	Closed	High	Undo throws Exception	Andreas Schneider	01/14/2012 06:29 PM
46	CentrED	Bug	Closed	Normal	Translucent tiles	Andreas Schneider	12/06/2009 08:06 PM
51	CentrED	Feature	Closed	Normal	Sync random tile list with normal tile list	Andreas Schneider	12/11/2009 01:49 AM
33	CentrED	Feature	Closed	Normal	Support for static items > 0x4000		12/22/2009 08:56 PM
50	CentrED	Feature	Closed	Normal	Store settings in the user directory	Andreas Schneider	12/11/2009 01:49 AM
79	CentrED	Feature	Closed	Normal	Sortable account list	Andreas Schneider	04/03/2011 11:37 AM
55	CentrED	Feature	Closed	Normal	Show tile info as part of main form	Andreas Schneider	12/22/2009 08:56 PM
56	CentrED	Feature	Closed	Normal	Select target area for large scale command move/copy	Andreas Schneider	12/22/2009 08:56 PM
58	CentrED	Bug	Closed	Normal	Screen flickers	Andreas Schneider	12/24/2009 07:08 PM
47	CentrED	Bug	Closed	Normal	Mouse wheel height changes don't update the ghost tile	Andreas Schneider	12/06/2009 08:06 PM
54	CentrED	Feature	Closed	Normal	Location Picker for Large Scale Commands	Andreas Schneider	12/22/2009 08:56 PM
2	CentrED	Bug	Closed	Normal	Loading locations may cause an error	Andreas Schneider	12/06/2009 08:06 PM
78	CentrED	Feature	Closed	Normal	Icon for "restricted" accounts	Andreas Schneider	04/03/2011 11:37 AM
40	CentrED	Feature	Closed	Normal	Highlight copy/move target regions in the Large Scale Command window		12/11/2009 01:49 AM
57	CentrED	Bug	Closed	Normal	Filter window position	Andreas Schneider	12/22/2009 08:56 PM
87	CentrED	Bug	Closed	High	Filter dialog shows error	Andreas Schneider	01/14/2012 06:29 PM
49	CentrED	Bug	Closed	Normal	Draw-Toolwindow doesn't always correctly disappear	Andreas Schneider	12/22/2009 08:56 PM
5	CentrED	Feature	Closed	Normal	Cursor Movement	Andreas Schneider	12/11/2009 01:49 AM
82	CentrED	Bug	Closed	High	Adjusting light level causes crashes on map border	Andreas Schneider	04/03/2011 11:37 AM