

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
94	CentrED	Feature	New	Low	Automatic Tile Transitions		05/02/2013 06:59 PM
26	CentrED	Feature	Assigned	Low	Multiline chat messages		12/19/2009 01:49 AM
25	CentrED	Bug	Feedback	Low	No UTF8 support in the chat window	Andreas Schneider	12/11/2009 01:51 AM
122	CentrED	Feature	New	Normal	Multiple undo support		04/25/2015 06:41 PM
121	CentrED	Feature	New	Normal	Save filter lists		04/25/2015 06:40 PM
120	CentrED	Feature	New	Normal	Preview hue for new items		04/25/2015 06:39 PM
95	CentrED	Feature	Assigned	Normal	Enhanced password management	Andreas Schneider	11/20/2013 06:45 PM
92	CentrED	Feature	New	Normal	Multiple maps per server instance		05/14/2012 09:40 AM
84	CentrED	Feature	Assigned	Normal	Sortable lists in the main view	Andreas Schneider	01/14/2012 06:29 PM
83	CentrED	Bug	Assigned	Normal	Restricted regions aren't correctly checked	Andreas Schneider	01/14/2012 06:29 PM
69	CentrED	Bug	New	Normal	Walkable-Detection for walls from a lower level		01/14/2012 06:29 PM
65	CentrED	Bug	New	Normal	Non-focused highlight not always visible in the tile list		01/14/2012 06:29 PM
62	CentrED	Feature	Assigned	Normal	Additional possibilities to add tile to the filter	Andreas Schneider	01/14/2012 06:29 PM
60	CentrED	Bug	Assigned	Normal	Wrong light source colors	Andreas Schneider	01/14/2012 06:29 PM
80	CentrED	Feature	Assigned	Normal	Show usage of regions in the region overview	Andreas Schneider	04/03/2011 11:45 AM
64	CentrED	Feature	New	Normal	Server side location list		04/03/2011 11:44 AM
63	CentrED	Feature	New	Normal	Adding Notes to tiles		04/03/2011 11:44 AM
79	CentrED	Feature	Closed	Normal	Sortable account list	Andreas Schneider	04/03/2011 11:37 AM
78	CentrED	Feature	Closed	Normal	Icon for "restricted" accounts	Andreas Schneider	04/03/2011 11:37 AM
71	CentrED	Bug	New	Normal	Number of statics (animdata, tiledata, art) is not validated on startup		02/15/2010 01:32 AM
70	CentrED	Feature	New	Normal	X/Y Boundaries		02/13/2010 04:17 PM
59	CentrED	Feature	Closed	Normal	Variable background color	Andreas Schneider	12/24/2009 07:08 PM
58	CentrED	Bug	Closed	Normal	Screen flickers	Andreas Schneider	12/24/2009 07:08 PM
48	CentrED	Bug	New	Normal	Mouse movement is a bit quirky	Andreas Schneider	12/23/2009 01:40 AM
57	CentrED	Bug	Closed	Normal	Filter window position	Andreas Schneider	12/22/2009 08:56 PM
56	CentrED	Feature	Closed	Normal	Select target area for large scale command move/copy	Andreas Schneider	12/22/2009 08:56 PM
55	CentrED	Feature	Closed	Normal	Show tile info as part of main form	Andreas Schneider	12/22/2009 08:56 PM
54	CentrED	Feature	Closed	Normal	Location Picker for Large Scale Commands	Andreas Schneider	12/22/2009 08:56 PM
53	CentrED	Bug	Closed	Normal	Virtual Layer causes AV	Andreas Schneider	12/22/2009 08:56 PM
49	CentrED	Bug	Closed	Normal	Draw-Toolwindow doesn't always correctly disappear	Andreas Schneider	12/22/2009 08:56 PM
33	CentrED	Feature	Closed	Normal	Support for static items > 0x4000		12/22/2009 08:56 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1	CentrED	Feature	New	Normal	Snapshots	Andreas Schneider	12/19/2009 01:48 AM
51	CentrED	Feature	Closed	Normal	Sync random tile list with normal tile list	Andreas Schneider	12/11/2009 01:49 AM
50	CentrED	Feature	Closed	Normal	Store settings in the user directory	Andreas Schneider	12/11/2009 01:49 AM
40	CentrED	Feature	Closed	Normal	Highlight copy/move target regions in the Large Scale Command window		12/11/2009 01:49 AM
5	CentrED	Feature	Closed	Normal	Cursor Movement	Andreas Schneider	12/11/2009 01:49 AM
47	CentrED	Bug	Closed	Normal	Mouse wheel height changes don't update the ghost tile	Andreas Schneider	12/06/2009 08:06 PM
46	CentrED	Bug	Closed	Normal	Translucent tiles	Andreas Schneider	12/06/2009 08:06 PM
2	CentrED	Bug	Closed	Normal	Loading locations may cause an error	Andreas Schneider	12/06/2009 08:06 PM
4	CentrED	Feature	New	Normal	Exporting an area of the map	Andreas Schneider	08/13/2009 05:15 PM
88	CentrED	Bug	Closed	High	Undo throws Exception	Andreas Schneider	01/14/2012 06:29 PM
87	CentrED	Bug	Closed	High	Filter dialog shows error	Andreas Schneider	01/14/2012 06:29 PM
82	CentrED	Bug	Closed	High	Adjusting light level causes crashes on map border	Andreas Schneider	04/03/2011 11:37 AM