CentrED - Bug #69

Walkable-Detection for walls from a lower level

02/13/2010 04:14 PM - Andreas Schneider

Status:	New		**Start date:**	02/13/2010
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:	0.6.4			

Description
If a wall on a lower floor is higher than that floor, the upper floor is blocked on that position.

History

#1 - 01/07/2012 03:00 PM - Andreas Schneider

- Target version changed from 0.6.2 to 0.6.3

#2 - 01/14/2012 06:29 PM - Andreas Schneider

- Target version changed from 0.6.3 to 0.6.4